


Add universes

- Go to Show Editor
- Tap  in section “Universes” to add a new universe
- Type in a unique name of the universe and tap on Create
- Choose Input or Output universe
- Choose ArtNet or sACN and type in the appropriate universe
 - **ArtNet**
 - Broadcast: 2.255.255.255
 - Unicast: Type in the ip address of the appropriate network listener (Ethernet/DMX Node)

Note: Universe starts at 0.0
 - **sACN**
 - Multicast
 - Unicast: Type in the ip address of the appropriate network listener (Ethernet/DMX Node)
- Toggle In Merge and choose the appropriate IN Universe if you have also additional fixtures patched in the universe which you don't use for following.
→ **All channels coming from this IN Universe will be rerouted to this created OUT universe**
- Tap Ok



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