

# Speed Presets

In zactrack it is possible to store 3 different speed presets for each fixture type which can be changed in real time from the lighting console or manually on the tablet.



- **Precalc [ms]**

- XYZ positions in the past are used to predict the future position
- Precalc time pushes the position further into the future
- Higher precalc makes the curve “jumpy”
- 0-1000ms common precalc range

- **Smoothing**

- Length of history defines the smoothness of the curve
- Short history makes the curve less smooth
- Long history adds up more latency
- 0% → no smoothing → almost raw signal
- 10% - 100% common smoothing range



From:  
<https://manual.zactrack.com/> - **zactrack**

Permanent link:  
[https://manual.zactrack.com/doku.php?id=pro:speed\\_presets](https://manual.zactrack.com/doku.php?id=pro:speed_presets)

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