

Upload / Download Show

zactrack uses a server / client architecture. The actual *show file* runs on the zactrack SERVER, but the zactrack APP on the tablet creates and manipulates the *show file*. Due to this, every change of the *show file* needs to be pushed/uploaded to the zactrack SERVER.

!! NOTE: For safety reasons all changes are stored locally on the zactrack APP (TABLET). You have to trigger a download or an upload of the *show file* manually. The running show won't be affected until the local *show file* will be manually uploaded to the zactrack SERVER!

Every uploaded *show file* will be saved locally on the zactrack SERVER. You have access to all *show files* of the past.

The following icons located in the top right corner inside the zactrack APP indicate the different synchronization states of the SERVER and APP *show files*.

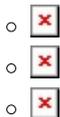
... *show files* of zactrack APP and SERVER are synchronized

... The local *show file* in your zactrack APP is newer than the one on the zactrack SERVER → **THE SHOW FILES ARE NOT IN SYNC**

... The local *show file* in your zactrack APP is older than the one on the zactrack SERVER → **THE SHOW FILES ARE NOT IN SYNC**

Upload / Download Show

- Tap on one of these icons to open the “Upload / Download Show” dialog shown below



Uploading: For uploading a new *show file* to the zactrack SERVER tap the Upload to Server button.

Downloading: For downloading the *show file* from the zactrack SERVER tap the Download from Server button.

Specific Download: You can download an older *show file* or parts of it by

- tapping choose version to download an older *show file* or pick specific elements of older *show files*,
- choosing the specific show (parts) you want to download, and
- tap the Import button.



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