

Universes

zactrack is able to send and receive the following network DMX protocols:

- **ArtNet**
- **sACN**



Add universes

- Tap on Universes in the Show Editor
- Tap  to add a new universe
- Type in a unique name of the universe and tap on Create
- Choose Input or Output universe
- Choose ArtNet or sACN and type in the appropriate universe
 - **ArtNet**
 - Broadcast: 2.255.255.255
 - Unicast: Type in the ip address of the appropriate network listener (Ethernet/DMX Node)

Note: Universe starts at 0.0
 - **sACN**
 - Multicast
 - Unicast: Type in the ip address of the appropriate network listener (Ethernet/DMX Node)
- Toggle In Merge and choose the appropriate IN Universe if you also have additional fixtures patched in the universe which you don't use for following.
 → **All channels coming from this IN Universe will be rerouted to this created OUT universe**
- Tap Ok
- Tap  and tap upload to server
Note: Upload to server will affect the current show
-  shows successful upload



Universe traffic monitoring

- Tap on Universes in the Show Editor

- Tap on  on the right side of the specific universe you want to monitor

Note: You can monitor both IN and OUTPUT universes



From:

<https://manual.zacktrack.com/> - **zacktrack**

Permanent link:

<https://manual.zacktrack.com/doku.php?id=manual:universes>

Last update: **2022/11/10 14:04**

